

# Agro-Advisory System Using Machine Learning Algorithms

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**Abstract**—The agro-advisory system is a computerized tool that gives personalized recommendations on the best crop to grow in a particular location. This method makes crop recommendations based on scientific evidence while taking into consideration a number of variables such as soil type, climate, rainfall, temperature, and other environmental conditions. The technique is intended to help farmers, agricultural advisors, and researchers choose the best crop to cultivate, resulting in increased agricultural production and sustainability. Modules of the system included at a gathering, soil analysis, crop databases, and machine learning. Several applications exist for the system in agriculture, agricultural consulting, research and environmental management. Finally, an agro-advisory system is a powerful tool that can help farmers and other stakeholders make informed crop selection and management choices, resulting in improved agricultural productivity and sustainability. The paper presents a recommendation system that aims to solve the problem of suggesting appropriate crops based on site-specific parameters. The proposed system utilizes an ensemble model with majority voting, incorporating Decision Tree, K-Nearest Neighbor, Logistic Regression, Random Forest, SVM, and Naïve Bayes as learners, to offer crop recommendations that are both highly accurate and efficient.

**Keywords**—Advisory system, Machine Learning, Decision Tree, K-Nearest Neighbor, Logistic Regression, SVM, Random Forest, Naive Bayes.

## I. INTRODUCTION

Agro-advisory systems are becoming increasingly essential for agriculture and food production. With the global population predicted to reach 10 billion by 2050, farmers and agricultural systems must be able to produce more food while using fewer resources. An agro-advisory system can assist producers in optimizing crop yields, reducing environmental impact, and increasing profitability.

This paper aims to explore the idea of agro-advisory systems and the potential advantages they offer to contemporary agriculture. Initially, we will examine the underlying technology behind agro-advisory systems, which include the implementation of machine learning algorithms and predictive analytics. We will then look at the various applications of agro-advisory systems, such as yield prediction, pest and disease control, and nutrient management. Finally, we will go over the potential benefits of agro-advisory systems as well as the challenges that may surface when they are implemented. Agro-advisory system technology is complicated and diversified. Large datasets

can be analysed using predictive analytics to discover patterns that can be used to influence crop selection and management decisions. Machine learning algorithms can be used to model the environment and develop decision-making models that can be used to determine the best crop combination for a particular environment. Satellite and drone technology can also be used to provide information about soil conditions, crop health, and potential pest and disease threats. Agro-advisory systems have a broad range of uses. Yield prediction models can be used to evaluate a crop's potential yield in a given environment, allowing farmers to choose the most profitable crops. Furthermore, pest and disease control models can be used to identify pest and disease risk areas, allowing farmers to take preventive action. Nutrient management models can also be used to identify areas of soil depletion and recommend fertilisers or other soil amendments. There are numerous potential benefits to implementing agro-advisory systems. Farmers can increase yields while reducing environmental effect by optimising crop selection and management options. Agro-advisory systems can also provide important data to inform policy choices and promote sustainable agriculture. Finally, agro-advisory tools can assist farmers in enhancing profitability by lowering input costs and increasing yields. However, there are some problems that must be addressed before recommendation algorithms can be implemented. To begin, the accuracy of the models is contingent on the integrity of the data used. Furthermore, many farmers, particularly in developing nations, may be hesitant to adopt new technology. Finally, greater collaboration between data scientists and farmers is necessary to guarantee that models are tailored to farmers' specific needs. Finally, agro-advisory systems have the potential to revolutionise contemporary agriculture and increase food production. Agro-advisory systems, which use predictive analytics, machine learning algorithms, satellite and drone technology, can help farmers optimise crop selection and management options and increase profitability. However, some challenges must still be overcome before these systems can be successfully implemented.

## II. RELATED WORK

Pudumalar, S., et al. [1] Many businesses, including finance, retail, medical, and agriculture, rely on data mining. Data mining is used in agriculture to analyze both biotic and abiotic aspects. Agriculture is an important industry in India, contributing significantly to the economy and employment generation. Farmers in India frequently confront the

problem of choosing the incorrect crop based on soil needs, resulting in a considerable decrease in production. Precision farming is a contemporary agricultural technology that addresses this issue by selecting the optimal crop for each area based on data from studies on soil quality, soil types, and crop production statistics. This method improves crop selection accuracy and yield. The authors present a recommendation system based on particular site features that utilizes an ensemble model with a majority voting method and learners such as KNN, Random Forest, Naive Bayes, and CHAID.

Kumar, Avinash, Chittaranjan Pradhan and Sobhangi Sarkar. [2] Crop losses in agriculture are frequently caused by the improper selection of crops for a certain field. Farmers frequently fail to understand crop requirements such as minerals, soil moisture, and other soil requirements, resulting in suffering and financial losses. Another typical issue that farmers face is the discovery of pests and diseases that can affect crops, often at late stages when control is difficult. Our study tackles these concerns by offering a Recommendation System which forecasts the best crop for the farmer and detects probable pests while recommending treatment methods. In this research, they implemented the Support Vector Machine (SVM), the Decision Tree and the Logistic Regression algorithms and found that the SVM classification model surpasses the other algorithms in terms of accuracy. Bandara, Pradeepa, et al. [3] As the amount of available farmland is limited, automating different aspects of agriculture has become crucial, with or without human intervention. In Sri Lanka, despite having access to manual agricultural methods, there is no system available to identify environmental factors and recommend the ideal crop variety for farming. To address this, the paper proposes a recommendation system that uses an integrated model combining Arduino microcontrollers for collecting environmental factors, ML techniques such as SVM and Naive Bayes, unsupervised machine learning algorithms such as Natural Language Processing and K-Means Clustering to suggest a crop that fits the selected land's site-specific parameters. The proposed approach tackles the significant challenge of selecting the most appropriate crop variety to cultivate in a limited area because environmental elements such as soil conditions, temperature, and water levels are unpredictable and continually changing. The crop recommendation system utilizes environmental parameters and feeds them through a trained sub-model to predict the most suitable crop type for the chosen location.

Rajak, Rohit Kumar, et al. [4] The proposed paper presents a crop recommendation system that utilizes Arduino microcontroller to collect environmental factors, and machine learning techniques such as Naive Bayes and SVM along with unsupervised machine learning algorithms K-Means Clustering and NLP, to recommend the most suitable crop for a specific piece of land with precision and effectiveness. Due to unknown environmental circumstances, the system solves the challenge of determining the best crop to produce on residential or farmed grounds. The system forecasts the best crop for the given area by analysing the obtained data with trained sub-models.

### III. BACKGROUND TECHNIQUES

#### A. Dataset Collection

The dataset file contains important soil characteristics that are required to determine the suitable crop for cultivation. In addition, various online resources that provide general crop statistics were consulted. The dataset which we used to train our model that contains 2200 data. The following products are considered in this algorithm: apple, blackgram, banana, coconut, cotton, chickpea, coffee, grapes, jute, lentil, kidney beans, maize, mungbean, muskmelon, mango, mothbeans, orange, pigeonpeas, pomegranate, papaya, watermelon, and rice. As well as soil parameters such as phosphorus (P), potassium (K), nitrogen (N) and pH. Temperature, rainfall, and humidity are all weather conditions. (shown in Table 1 and Fig. 1)

TABLE 1. SOIL AND WEATHER CONDITIONS

	N	P	K	temperature	humidity	ph	rainfall	label
0	90	42	43	20.879744	82.002744	6.502985	202.935536	rice
1	85	58	41	21.770462	80.319644	7.038096	226.655537	rice
2	60	55	44	23.004459	82.320763	7.840207	263.964248	rice
3	74	35	40	26.491096	80.158363	6.980401	242.864034	rice
4	78	42	42	20.130175	81.604873	7.628473	262.717340	rice

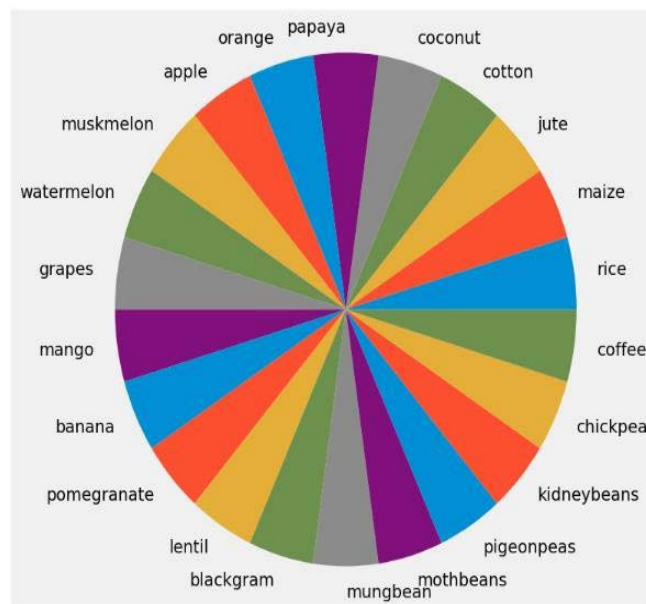


Fig. 1. crop present in dataset

We have added two more datasets for states and soil kinds. The first includes Agri Commodity Prices and Trading Information, Weather (Historical) Data that Affects Agriculture, Land Usage Statistics Per Crop Land for Each Crop, Crop Yield Information, Agri Inputs Data, Crop Pest and Disease Information, Retail and Wholesale Prices for All Agri Commodities, and all factors and sources that affect

Agriculture and Agri Commodity Prices (shown in Fig. 2). These second one organises soil kinds by state.

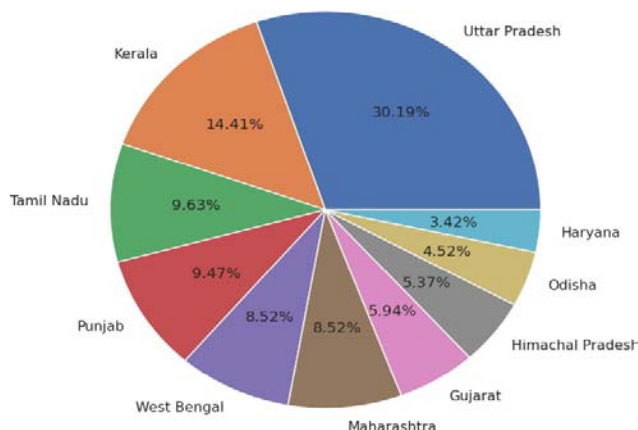


Fig.2. States productions percentage

## B. Learners Used in the Model:

### 1) KNN:

It is a technique that may be applied to both classification and regression [5]. It is a simple solution that maintains all existing instances and categorizes new cases using a similarity metric. The technique uses a distance measure that is Manhattan distance or Euclidean distance to determine the "closeness" of the sample group and classify it accordingly.

```
from sklearn.neighbors import KNeighborsClassifier
knn = KNeighborsClassifier()

knn.fit(x_train,y_train)

predicted_values = knn.predict(x_test)

x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('K Nearest Neighbours')
```

### 2) SVM Algorithm

There are several machine learning algorithms that can be used to classify structured and unstructured data [6]. Classification is assigning objects to certain groups, and the major goal of classification problems is to determine which group or class new data belongs to. One widely used supervised ML model for regression and classification is the Support Vector Machine, although it is mainly used for classification tasks. SVMs separate training data points into groups with the smallest possible margin. To enable nonlinear classification, the kernel trick is a technique used by SVMs that implicitly translates inputs into high-dimensional feature spaces. Overall, the SVM is a powerful tool for solving classification problems, particularly in scenarios where the relationship between input features and output classes is nonlinear. Its ability to perform well on both unstructured and structured data has made it a popular choice in the field of machine learning.

In our model, we used SVM as follows:

- (I) importing the SVC module from the sklearn.svmClass;
- (II) creating an SVM classification object.
- (III) Finally, we fitted our data.

```
from sklearn.svm import SVC

# data normalization with sklearn
from sklearn.preprocessing import MinMaxScaler
# fit scaler on training data
norm = MinMaxScaler().fit(x_train)
x_train_norm = norm.transform(x_train)
# transform testing data as
x_test_norm = norm.transform(x_test)
SVM = SVC(kernel='poly', degree=3, C=1)
SVM.fit(x_train_norm,y_train)
predicted_values = SVM.predict(x_test_norm)
x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('SVM')
```

### 3) LogisticRegression:

It is a statistical model that's commonly used to analyze relationships between a binary dependent variable and one or more independent variables, which is also known as the Logit model [7]. The model employs a logistic function to estimate the probability of a certain outcome or event, based on the values of the independent variables. In its most basic form, the model is used to model a binary dependent variable. However, there are more sophisticated versions of the model that can handle more than two categories or non-linear relationships.

Logistic Regression is widely used in various fields, such as finance, epidemiology, social sciences, and marketing, to analyze and predict outcomes based on certain variables. It is also commonly used in machine learning, where it is used as a classification algorithm to predict the probability of a certain class.

In our model, we used Logistic Regression as follows:

- (I) Importing Logistic Regression module from sklearn.linear\_model.
- (II) Creating Logistic Regression object.
- (III) Finally, we suit our facts.

```
from sklearn.linear_model import LogisticRegression

LogReg = LogisticRegression(random_state=2)

LogReg.fit(x_train,y_train)

predicted_values = LogReg.predict(x_test)

x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('Logistic Regression')
```

### 4) RandomForest:

It's an ensemble learning method that can be used for a range of problems, including regression and classification. The approach involves creating numerous decision trees during training, and the mode or mean prediction of the individual trees is used as the final prediction to prevent overfitting to the training set. Tin Kam Ho pioneered the notion of random forests by using Eugene Kleinberg's "stochastic discrimination" technique to classification via the random subspace method. Later, Adele Cutler and Leo Breiman designed the "Random Forests" algorithm, which combines Breiman's "bagging" approach with random feature selection to generate a set of decision trees with controlled variance. While random forests were initially designed for three-dimensional data, recent studies have shown that they can also be used for arbitrary objects by leveraging pairwise similarities between items. Overall, a Random Forest consists of decision trees that provide a classification for the attributes of a new object, and the forest's final prediction is based on a majority vote from the trees.

In our model, we used Random Forest as follows:

- (I) Importing Random Forest module from sklearn.ensembleClass.
- (II) Creating Random Forest object.
- (III) Finally, we suit our facts.

```
from sklearn.ensemble import
RandomForestClassifier

RF = RandomForestClassifier(n_estimators=20,
random_state=0)
RF.fit(x_train,y_train)

predicted_values = RF.predict(x_test)

x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('RF')
```

#### 5) Decision Tree:

It is a widely-used supervised learning technique [8] for classification and regression tasks. Its objective is to create a predictive model by learning decision rules from a given set of data (i.e., training data) that can anticipate the target variable's class or value. The Decision Tree comprises decision nodes and branches, with the leaves signifying the end outcomes. The recursive process each node acts as a test for a distinct attribute, and each branch that stems from the node stands for one of the feasible reactions to that test. This process is iterated recursively for each subtree that originates from the new nodes until the final Decision Tree model is formed.

In our model, we used the Decision tree method as follows:

- (I) Importing package Decision Tree Classifier from sklearn.treeClass
- (II) Creating Decision Tree Classifier object.
- (III) Finally, we fitted our data.

```
from sklearn.tree import DecisionTreeClassifier
DT =
DecisionTreeClassifier(criterion="entropy",random_state=2,max_depth=5)

DT.fit(x_train,y_train)

predicted_values = DT.predict(x_test)
x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('Decision Tree')
```

#### 6) Naive Bayes Classifier:

The Naive Bayes classifier is a popular statistical classification tool. It is based on Bayes' theorem, which states that the probability of witnessing evidence or features given a hypothesis or class is proportional to the probability of that hypothesis or class. Given the class, the Naive Bayes classifier assumes that the characteristics are independent of each other and estimates the probability of each class by multiplying the probabilities of each feature given that class. Because of this simplifying assumption, it is computationally efficient, particularly for huge datasets. The Naive Bayes classifier has been used effectively in many disciplines, including natural language processing, text classification, and spam filtering. It may be applied to both binary and multi-class classification issues.

We used the Naive Bayes classifier in our model to predict the class of a given sample based on its attributes. We utilize the classifier's probabilities to produce suggestions for crop kinds and fertilisers that are best suited to a specific soil and weather circumstances.

In our model, we used Naive Bayes classifier as follows:

- (I) Importing Naive Bayes classifier module from sklearn.naive\_bayesClass.
- (II) Creating Naive Bayes classifier object.
- (III) Finally, we suit our facts.

```
from sklearn.naive_bayes import GaussianNB
NaiveBayes = GaussianNB()

NaiveBayes.fit(x_train,y_train)

predicted_values = NaiveBayes.predict(x_test)
x = metrics.accuracy_score(y_test, predicted_values)
acc.append(x)
model.append('Naive Bayes')
```

```
K Nearest Neighbours --> 0.975
SVM --> 0.9795454545454545
Logistic Regression --> 0.9522727272727273
RF --> 0.990909090909091
Decision Tree --> 0.9
Naive Bayes --> 0.990909090909091
```

NaïveBayes	99.09%	99.05%
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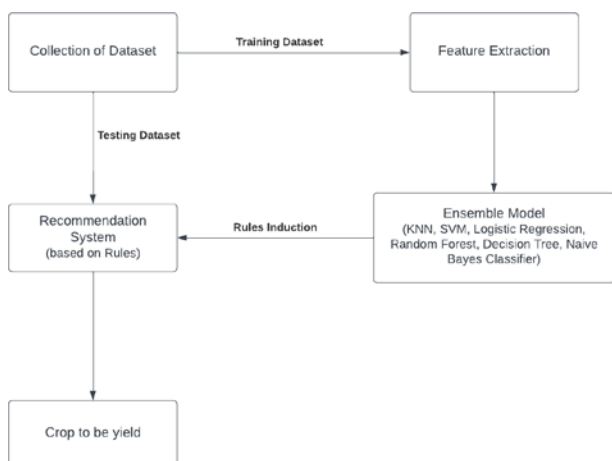


Fig.3.BlockDiagram of Proposed Model

#### IV. RESULTS AND DISCUSSION

The suggested method may recommend appropriate crops and fertilisers for certain soil type and climatic circumstances with a precision of 99.09% by combining machine learning techniques, earth analysis, and meteorological data. The best agro-advisory system algorithms were determined to be Random Forest and Naïve Bayes Classifier. This implies that the proposed technique might be a beneficial tool for farmers to increase crop output and soil health by making tailored suggestions based on their individual agricultural needs.

Based on their performance on the appropriate datasets, the accuracy percentages of many algorithms were analysed and presented in the Fig.4.

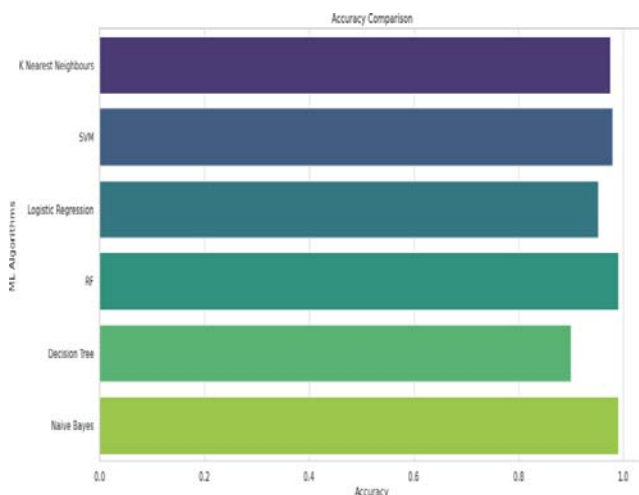


Fig.4.ML Algorithms and Accuracy

Fig.5.ML Algorithms and Accuracy achieved

TABLE 2. ALGORITHM'S ACCURACY & F1 SCORE

Algorithms	Accuracy	F1 score
KNN	97.5%	97.5%
SVM	97.95%	97.65%
LogReg	95.22%	95.15%
RF	99.09%	99.3%
DecisionTree	90%	98.18%

As a result of the comparative graph above, we can infer that when dealing with data sets comparable to the ones used in Random Forest, the Naive Bayes Classifier method works best, as shown by the graph and in the table.

#### V. CONCLUSION

In a country like India, where agriculture is so important, it is critical to guarantee that every component of this sector, including investments in agricultural seeds, is managed properly. The suggested method may deliver personalised suggestions for crop varieties and farming procedures that are matched to the individual conditions of a field by utilizing data on soil features and weather trends. This can assist farmers in increasing food output, improving soil health, and lowering input costs.

Looking ahead, our next goal is to improve data collecting by including a larger variety of variables, in order to further optimise the system's accuracy and efficacy.

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